Name | Player

Class and Level

Species | Gender | Background

Age | Height | Weight | Eyes | Hair | Skin

Special features

Abilities

	score	mod
Strength		
Dexterity		
Constitution		
Intelligence		
Wisdom		
Charisma		

Ability enhancement (By level)

4th	8th	12th	16th	20th

Stamina

Hit Points — total | current

Condition — -1 | -2 | -5 | -10 | Helpless

Damage threshold — 10 = 10 (fortitude) + (feat bonus) + (misc bonus)

Damage reduction | Shield total | Shield current | Second Wind (current) | Second Wind (hp)

Initiative | Perception | Action Points

Speed | Base Attack | Background / Morality bonus

Combat Statistics

Weapon	Att	Dmg	Crit X	Type	Clip/Reserve	Notes

Special moves

Defenses

		= 10 +	level or armor	+	class bonus	+	ability modifier	+	misc modifier
Fortitude (constitution)	10	= 10 +		+		+		+	
Reflexes (dexterity)	10	= 10 +		+		+		+	
Will (wisdom)	10	= 10 +		+		+		+	

Armor

ref def bonus	fort def bonus	max dex bonus	misc	speed

Feats and Powers

Feats

Powers — Mechanics | Use Biotics

Skills

	score		half level		ability modifier		trained		focus		misc	reroll
Acrobatics		=		+	DEX	+		+		+		☐
Athletics		=		+	STR	+		+		+		☐
Deception		=		+	CHA	+		+		+		☐
Endurance		=		+	CON	+		+		+		☐
Gather Info		=		+	CHA	+		+		+		☐
Initiative		=		+	DEX	+		+		+		☐
Knowledge Bureaucracy		=		+	INT	+		+		+		☐
Knowledge Galaxy Lore		=		+	INT	+		+		+		☐
Knowledge Life Sciences		=		+	INT	+		+		+		☐
Knowledge Physical Sciences		=		+	INT	+		+		+		☐
Knowledge Social Sciences		=		+	INT	+		+		+		☐
Knowledge Tactics		=		+	INT	+		+		+		☐
Knowledge Technology		=		+	INT	+		+		+		☐
Mechanics		=		+	INT	+		+		+		☐
Perception		=		+	WIS	+		+		+		☐
Persuasion		=		+	CHA	+		+		+		☐
Pilot		=		+	DEX	+		+		+		☐
Ride		=		+	DEX	+		+		+		☐
Stealth		=		+	DEX	+		+		+		☐
Survival		=		+	WIS	+		+		+		☐
Treat Injury		=		+	WIS	+		+		+		☐
Use Biotics		=		+	CHA	+		+		+		☐
Use Computer		=		+	INT	+		+		+		☐

Gear

Credits

Traits

	Chaste	/	Lustful
	Energetic (Paragon/Renegade)	/	Lazy
	Forgiving (Paragon)	/	Vengeful (Renegade)
	Generous (Paragon)	/	Selfish
	Honest	/	Deceitful
	Just (Paragon)	/	Arbitrary (Renegade)
	Merciful (Paragon)	/	Cruel (Renegade)
	Modest	/	Proud (Renegade)
	Pious	/	Worldly
	Prudent	/	Reckless
	Temperate	/	Indulgent
	Trusting	/	Suspicious
	Valorous (Paragon/Renegade)	/	Cowardly

Directed trait _____

Passions

Loyalty (_____)		_____
Love (Family)		_____
Honor		_____

Special Traits

Special Qualities / Talents

Languages

XP Bonus: Traits [ ] Passions [ ] Paragon/Renegade [ ]