

CHARACTER

CHARACTER NAME

SPECIES

CAREER

SPECIALIZATION TREES

PLAYER

<b>SOAK VALUE</b>	<b>WOUNDS</b> THRESHOLD   CURRENT	<b>STRAIN</b> THRESHOLD   CURRENT	<b>DEFENSE</b> RANGED   MELEE
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CHARACTERISTICS

<b>BRAWN</b>	<b>AGILITY</b>	<b>INTELLECT</b>	<b>CUNNING</b>	<b>WILLPOWER</b>	<b>PRESENCE</b>
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SKILLS

GENERAL SKILLS	CAREER?	RANK	COMBAT SKILLS	CAREER?	RANK
Astrogation (Int)		▢▢▢▢▢	Brawl (Br)		▢▢▢▢▢
Athletics (Br)		▢▢▢▢▢	Gunnery (Ag)		▢▢▢▢▢
Charm (Pr)		▢▢▢▢▢	Lightsaber (Br)		▢▢▢▢▢
Coercion (Will)		▢▢▢▢▢	Melee (Br)		▢▢▢▢▢
Computers (Int)		▢▢▢▢▢	Ranged - Light (Ag)		▢▢▢▢▢
Cool (Pr)		▢▢▢▢▢	Ranged - Heavy (Ag)		▢▢▢▢▢
Coordination (Ag)		▢▢▢▢▢			
Deception (Cun)		▢▢▢▢▢			
Discipline (Will)		▢▢▢▢▢	<b>KNOWLEDGE SKILLS</b>		
Leadership (Pr)		▢▢▢▢▢	Core Worlds (Int)		▢▢▢▢▢
Mechanics (Int)		▢▢▢▢▢	Education (Int)		▢▢▢▢▢
Medicine (Int)		▢▢▢▢▢	Lore (Int)		▢▢▢▢▢
Negotiation (Pr)		▢▢▢▢▢	Outer Rim (Int)		▢▢▢▢▢
Perception (Cun)		▢▢▢▢▢	Underworld (Int)		▢▢▢▢▢
Piloting - Planetary (Ag)		▢▢▢▢▢	Xenology (Int)		▢▢▢▢▢
Piloting - Space (Ag)		▢▢▢▢▢	Other:		▢▢▢▢▢
Resilience (Br)		▢▢▢▢▢			
Skulduggery (Cun)		▢▢▢▢▢	<b>CUSTOM SKILLS</b>		
Stealth (Ag)		▢▢▢▢▢			▢▢▢▢▢
Streetwise (Cun)		▢▢▢▢▢			▢▢▢▢▢
Survival (Cun)		▢▢▢▢▢			▢▢▢▢▢
Vigilance (Will)		▢▢▢▢▢			▢▢▢▢▢

WEAPONS

WEAPON	SKILL	DAMAGE	RANGE	CRIT	SPECIAL

CHARACTER SHEET

TOTAL XP

AVAILABLE XP



FORCE POWER:  
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FORCE RATING